

# Amanda Ius Phillips

ANIMATION | ILLUSTRATION | VIDEO

First place Student Emmy winner for short animated film *Cenote*. Rookies Excellence Award for video game *Liminus*.  
3+ years of experience in video, animation, and print. BFA in Animation from Brigham Young University.

## CONTACT

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## EDUCATION

BFA | Animation  
Brigham Young University  
Provo, UT | 2018 - 2022

ACCSC Certificate | Animation  
Animschool  
Provo, UT | 2023 - Present

## SKILLS

Autodesk Maya  
Toonboom Harmony  
Adobe Creative Suite  
Unreal Engine  
Blender  
Bilingual (English and Spanish, fluent)  
Collaborative, team player  
Detail oriented  
Excellent organizational skills

## WORK EXPERIENCE

### ANIMATOR AND ILLUSTRATOR

Digital Gravy | Tooele, UT | 2022

Animated short TV episodes and Youtube videos in Toonboom Harmony.  
Edited illustrations and animated in Adobe After Effects.  
Edited videos in Adobe Premiere Pro.  
Modeled and animated commercial work in Blender.  
Designed characters and collaborated with a team to create art and animated content for clients.  
Collaborated with a team to pitch and write television shows.

### VIDEO PRODUCER AND ANIMATOR

Deseret News | Salt Lake City, UT | 2021-2022

Collaborated with video and news team to create entertaining and informative video content.  
Designed illustrations in Procreate and Illustrator and animated in After Effects.  
Edited video footage in Premiere Pro to create promotional content.  
Conducted interviews and set up camera equipment.

### PRODUCTION ASSISTANT AND ILLUSTRATOR

The Universe | Provo, UT | 2019-2021

Created illustrations for TWO magazine, Housing Guide, and advertisements.  
Compiled the newspaper every week using AdForce and Indesign.  
Designed and laid out magazine and newspaper pages.  
Organized and archived all newspapers and magazines.